



OWNER'S MANUAL

Congratulations on purchasing **Molten MIDI 2™** by *Molten Voltage*

Molten MIDI 2 is designed to control the Digitech™ Whammy™ 4 and as a synchronized or independent MIDI Clock and Tempo source. When configured for Whammy & Clock output, Molten MIDI 2 also sends corresponding MIDI Program Change and Song Select data.



- (A) MIDI Port
- (B) DC Power Jack
- (C) LED Indicator
- (D) Tempo/Select Knob
- (E) Tap/Program Button (Button 1)
- (F) Start Stop Step Button (Button 2)

CONNECTING

Plug in a separate or isolated 9 volt, 2.1mm, 100mA minimum, **tip positive** DC Power supply into the DC IN jack (B). If you power Molten MIDI 2 using a "daisy chained" power supply along with distortion or other high gain effects, you might hear clicking.

Connect Molten MIDI 2 to your Whammy by plugging a MIDI cable into the MIDI jack (A). **For best results, keep the MIDI output cable length under fifteen (15) feet. If you need more distance, use a MIDI repeater.**

For best results, use Whammy first in your effects chain, and never after high gain devices such as distortion.

Molten MIDI 2 may be daisy chained to your Whammy via any other MIDI device with a MIDI Thru jack that re-transmits an exact copy of the data received at its MIDI In jack:

Molten MIDI 2 > *MIDI In* > *MIDI Thru* > Whammy

For more information on configuring your MIDI device to pass MIDI information thru to the Whammy, consult the manual for that device.

PLAYBACK

Molten MIDI 2 sends MIDI signals to the Whammy, and can change both the Setting (e.g. Octave Up) and the "virtual" position of the expression pedal. Whammy will stay in that "virtual" position unless you move the expression pedal, which will then override the "virtual" position.

Molten MIDI 2 stores fifteen (15) user Programs at a time. Programs are selected using the Controls, as described below. Molten MIDI 2 comes pre-programmed with fifteen Programs to get you started.

******* You MUST Set Whammy to "heel up, toe down" (treadle all the way forward) when using Step or Loop type programs to minimize Whammy tracking errors. *******

There are five different Program types:

1) Loop Portamento

Loop Portamento programs cycle through sequences of "virtual" expression pedal positions at the chosen Duration using a single Base Setting. "Portamento" means you will hear Whammy *slide* from one step to the next as if you are moving the expression pedal, rather than jumping.

** Note that portamento will automatically turn off and will not be heard if the playback speed is higher than the Portamento Rate will allow.*

2) Loop, No Portamento

Loop, No Portamento programs cycle through sequences of "virtual" expression pedal positions at the chosen Duration using a single Base Setting. As Molten MIDI 2 changes to a new "virtual" position, you will NOT hear Whammy "slide" to the new position. Instead, Whammy will "jump" from one "virtual" position to another.

3) Step Portamento

Step Portamento programs step through sequences of "virtual" expression pedal positions each time you press Button 2 [Start/Stop/Step]. As Whammy changes to a new "virtual" position, you will hear it "slide" up or down to the new position, as if you are moving the expression pedal.

4) Step, No Portamento

Step, No Portamento programs step through sequences of "virtual" expression pedal positions each time you press Button 2 [Start/Stop/Step]. As Whammy changes to a new "virtual" position, you will NOT hear it "slide" to the new position. Instead, Whammy will "jump" from one "virtual" position to another.

5) Different Settings

Different Settings programs step sequentially through the selected Whammy settings each time you press Button 2 [Start/Stop/Step]. When using this type of Program, Molten MIDI 2 does *not* change the "virtual" position of the expression pedal. Instead, Molten MIDI will continue to use the previous position (whether "virtual" or not). This allows you to set the expression pedal to "toe down" and jump your solo up or down an octave or two with the touch of a button!

There are three different Output Types:

- 1) **Whammy Only** (no MIDI Clock, Program Change, or Song Select information is sent)
- 2) **Whammy & Clock** (MIDI Clock information is sent in time with the Loop sequence. MIDI Program Change and Song Select information is sent each time a program is selected, as discussed below)
- 3) **Clock Only** (the *only* data sent is MIDI Clock information) - most other features are disabled and the Button functions are also very limited, as discussed below.

Controls

TAP/PGM [Button 1]

The TAP/Program button (E) performs a number of functions.

Tap Tempo

While a Loop Program is playing, Button 1 can change the playback Duration.

Set the Duration by tapping Button 1 twice. The time between taps *always* corresponds to the length of time the *entire sequence* plays.

Molten MIDI 2 changes the Duration "on the fly" without pausing the loop.

In the Whammy Only and Clock Only modes, the new tempo starts right after the second tap. In Whammy & Clock mode, the new tempo starts when Molten MIDI 2 reaches the beginning of the sequence to keep everything synchronized.

** In Clock Only mode, the only function of Button 1 is to set the tempo and the time between taps always corresponds to a MIDI quarter-note. In Clock Only mode, the tempo **can** be changed while the MIDI Clock output is paused (this is not true in the Whammy modes).*

Program Select

If no Loop program is running, pressing Button 1 puts Molten MIDI 2 into *Program Select*. In this Mode, the effect is turned off, and the "Shallow" and "Deep" detune LEDs flash along with the LED indicating the current Program. Program 1 is indicated by the top left (Octave Down/Up Harmony) LED. Program 2, the next LED down, and so on through 9. Program 10 is indicated by the lower right (Drop Tune) LED. Program 11, by the next LED up, and so on through Program 15 (2 Octaves Up).

Each subsequent press of Button 1 advances Molten MIDI 2 to the next Program. The Program is engaged by pressing Button 2 (*discussed below*).

Because entering *Program Select* turns the effect off, Button 1 can also be used as an effect bypass switch when no Loop is running.

START STOP STEP [Button 2]

When a *Loop* Program is selected, alternate presses of Button 2 (F) start or stop playback of the sequence. Each time a Loop is stopped, it resets to the first step in the sequence.

When a *Step* program is selected, pressing Button 2 advances Molten MIDI 2 to the next step in the sequence. If you press Button 1, Molten MIDI 2 will switch to *Program Select* which will bypass the effect. If you press Button 2 again, the Step program will start over at the first step in the sequence.

When a *Different Settings* program is selected, pressing Button 2 advances Molten MIDI 2 to the next Whammy setting in the sequence. If you press Button 1, Molten MIDI 2 will switch to *Program Select* which will bypass the effect. If you press Button 2 again, the Different Settings program will start over at the first Whammy setting in the sequence.

** In Clock Only mode, the only function of Button 2 is to start or stop the MIDI Clock.*

TEMPO/SELECT [Knob]

Program Select

If no Loop program is running, turning the Tempo/Select Knob (D) will put Molten MIDI 2 into *Program Select*. In this Mode, the effect is turned off, and the "Shallow" and "Deep" detune LEDs flash along with the LED indicating the current program.

Rotating the Knob cycles Molten MIDI 2 through the fifteen programs. The desired program is engaged by pressing Button 2.

Tempo Control

While a Loop program is playing, the Knob can change the playback duration "on the fly". The duration range is approximately 0.25 to 13 seconds.

In the Whammy Only and Clock Only modes, the adjusted tempo is heard right away. In Whammy & Clock mode, the adjusted tempo is heard when Molten MIDI 2 reaches the beginning of the sequence to keep everything synchronized.

** In Clock Only mode, the only function of the Tempo/Select knob is to set the tempo. For this reason, the tempo can be changed while the MIDI Clock output is paused (this is not true in the Whammy modes).*

LED Indicator

Molten MIDI 2 uses a two-color Red/Yellow LED (C) to indicate status and playback tempo.

When in *Program Select*, the LED glows solid red. When in Step or Different Settings mode, the LED glows solid yellow.

Whammy Only

When playing a Loop program in Whammy Only mode, the LED flashes Red at the beginning of the sequence. When paused, the LED flashes Yellow at the beginning of the sequence.

Whammy & Clock

When playing a Loop program in Whammy & Clock mode, the LED flashes Red at the beginning of the sequence.

If the sequence is 2-4 steps, the LED only flashes Red. If the sequence is 5-8 steps, the LED flashes Red at the beginning of the sequence, then Yellow halfway through the sequence. If the sequence is 9-16 steps, the LED flashes Red at the beginning of the sequence, then Yellow $\frac{1}{4}$, $\frac{1}{2}$ and $\frac{3}{4}$ of the way through the sequence. Note that if you use an odd number of steps in a sequence (anything other than 4, 8, or 16), the flashing will not correspond to the steps in the sequence, but instead to the MIDI Clock quarter note output, as discussed below.

When paused, the Red flash is replaced with Yellow.

Clock Only

In Clock Only mode, the LED flashes Red at each quarter note when MIDI Clock data is being sent. When paused, the LED flashes the tempo Yellow.

During the two Programming modes, the LED flashes as discussed below.

MIDI OUTPUT

The default channel on which Molten MIDI 2 sends Whammy MIDI data is 1. This can be changed to channels 1-15 using the computer-based Programming Utility. Channel 16 is reserved for non-Whammy Program Change information.

The default output setting for Molten MIDI 2 is Whammy Only. If you want to use the Whammy & Clock mode, you must change the mode using the computer-based Programming Utility.

If you connect Molten MIDI 2 directly to your Whammy and use Whammy Only mode, you won't have to change anything unless your Whammy has been changed from its stock MIDI receive setting of "OMNI". To find out what MIDI Channel your Whammy is set to, DISCONNECT MOLTEN MIDI 2, then hold down the Whammy's button as you plug in the power (with your amp off!) and see what LED flashes. The "Octave Down > Octave Up" LED indicates "OMNI", which means your Whammy will receive MIDI data on all MIDI channels. If you need to change the MIDI channel, rotate the Whammy knob until the "Octave Down > Octave Up" LED is flashing, then press the Whammy button again. Be careful not to move the expression pedal while you do this or you will need to re-calibrate your Whammy, as described in its User's Guide.

Whammy & Clock mode

Because the default Output Type is Whammy Only, you will need to use the Molten MIDI 2 Programming Utility to switch to Whammy & Clock mode and send MIDI Clock, MIDI Start, MIDI Stop, Program (Patch) Change, and Song Select information along with the Whammy data.

When using Whammy & Clock mode, you MUST set your Whammy to the same MIDI channel (1-15) you have chosen using the computer-based Programming Utility. To find out

what MIDI Channel your Whammy is set to, DISCONNECT MOLTEN MIDI 2, then hold down the Whammy's button as you plug in the power (with your amp off!) and see what LED flashes. The "Shallow" LED indicates Channel 1. Refer to the Whammy User's Guide for the other MIDI Channels. If you need to change the MIDI channel, rotate the Whammy knob until the desired LED is flashing, then press the Whammy button again. Be careful not to move the expression pedal while you do this or you will need to re-calibrate your Whammy, as described in its User's Guide.

In Whammy & Clock mode, Molten MIDI 2 simultaneously outputs Whammy and MIDI Clock data allowing you to synchronize your Loop programs to drum machines, sequencers, and other effects that use MIDI Clock data.

Molten MIDI 2 outputs MIDI Clock data in time with the sequence while a Loop program is playing.

- ⇒ If the sequence is 2-4 steps, Molten MIDI 2 will send quarter-note MIDI Clock data once (1x) per sequence.
- ⇒ If the sequence is 5-8 steps, Molten MIDI 2 will send quarter-note MIDI Clock data twice (2x) per sequence.
- ⇒ If the sequence is 9-16 steps, Molten MIDI 2 will send quarter-note MIDI Clock data four times (4x) per sequence.

As you can see, the same sequence Duration will result in *different* MIDI Clock tempos depending on the length of the Sequence. The tap timing also changes: with 2-4 steps - the tap time is equal to the quarter-note MIDI Clock output; with 5-8 steps, the tap time is half the speed of the quarter-note MIDI Clock output (the clock is 2x as fast as you tap); and with 9-16 steps, the tap time is ¼ the speed of the quarter-note MIDI Clock output (the clock is 4x as fast as you tap).

Note that if you use an odd number of steps in a sequence (anything other than 4, 8, or 16), the sequence steps may not correspond to the MIDI Clock output, however, everything will always line up at the beginning of the Looping sequence.

** MIDI devices cannot receive MIDI Clock information past a certain tempo. This tempo can easily be exceeded with a short duration and a 16 step sequence, so be sure to adjust your Duration accordingly. Molten MIDI 2's quarter-note output tempo, in beats per minute (bpm), can be calculated using the following equation:*

$$(60/\text{Duration}) * \text{Number Of Steps} = \text{bpm}$$

Consult your device's User's Guide for more information, and download our Tempo Calculator at: http://www.moltenvoltage.com/downloads/Molten_MIDI_2_-_Tempo_Calculator.xls (requires Microsoft Excel)

If you want to send just MIDI Clock information without any effect, select a Loop, No Portamento type Program with 4 Steps, and choose Octave Up as the Base Setting and set each Step (1-4) to Unison. The Duration you select will then be equivalent to the MIDI quarter note Duration.

In Whammy & Clock mode, MIDI Program (Patch) Change and Song Select information are sent whenever Molten MIDI 2 is in *Program Select* and the Whammy program changes. Many MIDI devices both respond to, and display this information.

The MIDI values for both Program Change and Song Select will *always* correspond to the value of the Whammy program, allowing you to synchronize your MIDI devices. Note that the literal MIDI value sent will be 0-14, however most MIDI devices will display these values as 1-15. Consult your particular device's manual for more information.

*** MIDI Program (Patch) data is always sent on Channel 16** - which is always separate from the Whammy MIDI channel. If you want your MIDI device to receive this data, it must be set to receive Program data on MIDI Input Channel 16 or as OMNI. Consult your device's User's Guide for more information.

MIDI Clock and MIDI Song Select information are types of MIDI System data that is not sent on any particular channel. Consult your device's User's Guide for more information on enabling and disabling its ability to receive and re-transmit such data.

Clock Only mode

Using Molten MIDI 2 as a MIDI Tap Tempo Controller.

Using the Molten MIDI 2 Programming Utility, the Whammy, Program Change, and Song Select data may be turned off. This is selected as Clock Only. In this mode, Molten MIDI 2 transmits just MIDI Clock data. This includes MIDI Start and MIDI Stop commands.

In Clock Only mode, you can change the tempo while the MIDI Clock output is running or while it is stopped using the Tap button or the knob.

** The ONLY way to put Molten MIDI 2 in and out of Clock Only mode is with the computer-based Programming Utility.*

PROGRAMMING

MANUAL PROGRAMMING

It is strongly recommended that you read this section thoroughly before manually programming Molten MIDI 2. A supplemental video demonstration of Manual Programming for Molten MIDI 2 can be viewed on this page:

http://www.moltenvoltage.com/molten_midi_2.html

How to Manually Program

In either of the Whammy modes, Molten MIDI 2 can be manually programmed using the following steps:

- 1) **Stop any Loop that is playing**
- 2) Keep Molten MIDI 2 connected the Whammy
- 3) Press and hold Button 1
- 4) While holding Button 1, press Button 2 twice and hold it down. **Release Button 1 BEFORE releasing Button 2.** The effect will turn off and the Whammy's "Shallow" LED will flash along with the LED indicating the currently-selected Program. If in Whammy & Clock mode, Molten MIDI 2 will also send MIDI Program Change values on Channel 16 along with corresponding Song Select data.
- 5) Rotate the Knob (D) to select the Program to overwrite. Press Button 2 to lock in your selection.*

6) The Whammy LEDs will then light up in a circular pattern, indicating that it is time to select the Program Type. Rotate the Knob briefly and LET GO to advance to the next Program Type. Repeat this procedure until the desired Program Type is indicated. The following flashing patterns are used to indicate the Program Types:

Loop Portamento ~ LEDs light up in a circular pattern

Loop, No Portamento ~ LEDs in a circular pattern, skipping every other one

Step Portamento ~ LEDs go up and down the left side

Step, No Portamento ~ LEDs go up and down the left side, skipping every other one

Different Settings ~ LEDs go in a circle, lighting every 5th one

Press Button 2 to lock in your selection.*

7a) **Loop or Step Program**

If a Loop or Step program is selected, the "Deep" LED will flash along with the LED corresponding to the Base Setting for the sequence (e.g. 2 Octaves Up). Turning the Knob will cycle Molten MIDI 2 through the various Base Settings (excluding Shallow and Deep detune).

When the desired Base Setting is indicated, press Button 2 to lock it in.*

The effect will then turn on, with the expression pedal "virtually" set to the "toe up, heel down" position.

Rotating the Knob adjusts the "virtual" position of the expression pedal using a chromatic scale. Playing a note on your instrument will allow you to hear the shifted pitch.

When the desired pitch is selected, press Button 2 to add that pitch to the sequence. The "Shallow" and "Deep" LEDs will briefly flash to let you know you have written that step of the sequence.

Repeat this procedure until you have programmed the entire sequence (up to 16 steps).** When you have programmed all the steps you want, press Button 1.***

> Loop program ONLY

Molten MIDI 2 will then begin playing back the sequence at a base Duration of 0.5 seconds for 2-4 steps, 1 second for 5-8 steps, and 2 seconds for 9-16 steps. If in Whammy & Clock mode, Molten MIDI 2 will also send MIDI Clock data, as described above.

Use the Tempo Knob (D) to adjust the Duration of the sequence. Once you have obtained the desired duration, press Button 2. The "Shallow" and "Deep" LEDs will flash, along with the LED corresponding to the Program number, to let you know the new Program was successfully written. Molten MIDI 2 will exit Manual Programming mode and the new Program will begin playing.

> Step program ONLY

The "Shallow" and "Deep" LEDs will then flash, along with the LED corresponding to the Program number, to let you know the new Program was successfully written. Molten MIDI 2 will exit Manual Programming mode and Whammy will go to the first step of the new Program.

7b) **Different Settings program**

If a Different Settings program is selected, the effect will then turn on. Turning the Knob will cycle Molten MIDI 2 through the various Whammy Settings, including one extra setting where the effect is off [look for the "Effect" LED to turn off while the "Shallow" LED is on].

Program the each setting by pressing Button 2 (up to 16 steps).** The "Shallow" and "Deep" LEDs will quickly flash along with the LED of the selected Setting to indicate that Setting has been added to the sequence.***

Select the next Setting by turning the Knob, and program it by pressing Button 2 again. When you have programmed all the Settings you want, press Button 1 to write the new Program.

The "Shallow" and "Deep" LEDs will flash, along with the LED corresponding to the Program number, to let you know the new Program was successfully written. Molten MIDI 2 will exit Manual Programming mode and Whammy will be set to the first Setting of the new Program.

** Pressing Button 1 at this point allows you to escape the Manual Programming routine. Escape is indicated by the Whammy flashing down the right side LEDs twice, then all the LEDs in a circle. After escaping, the effect will be off and Whammy will enter Program Select, flashing the currently selected Program. The previous Program is restored following an Escape.*

*** Note that any given Program is limited to a maximum of 16 steps. If you program a 16th step, Molten MIDI 2 will automatically begin playing the sequence back immediately after the 16th step has been programmed if its a Loop program, or will automatically write the new Program if its a Step or Different Settings program.*

**** If less than 2 steps have been programmed and Button 1 is pressed, you will escape the Manual Programming routine. Escape is indicated by the Whammy flashing down the right side LEDs twice, then all the LEDs in a circle. After escaping, the effect will be off and Whammy will enter Program Select, flashing the currently selected Program. The previous Program is restored following an Escape.*

COMPUTER-BASED PROGRAMMING

Molten MIDI 2 may be programmed from your PC or Mac by connecting it to a compatible MIDI Interface Device with our exclusive Programming Utility. For a list of known compatible devices, please visit:

http://www.moltenvoltage.com/molten_midi_2.html

System requirements:

- ⇒ Windows XP, Vista, Windows 7, or Mac OSX version 10.4 or later
- ⇒ Attached MIDI Output Device that is built according to the Standard MIDI Specification.

** Not all MIDI Interface Devices are built according to the Standard MIDI Specification, and some will not work. We sell one that works with both Mac and PC systems.*

Download the Programming Utility that is right for your system at:

http://www.moltenvoltage.com/molten_midi_2.html

Simple installation instructions are included on that page.

Connecting

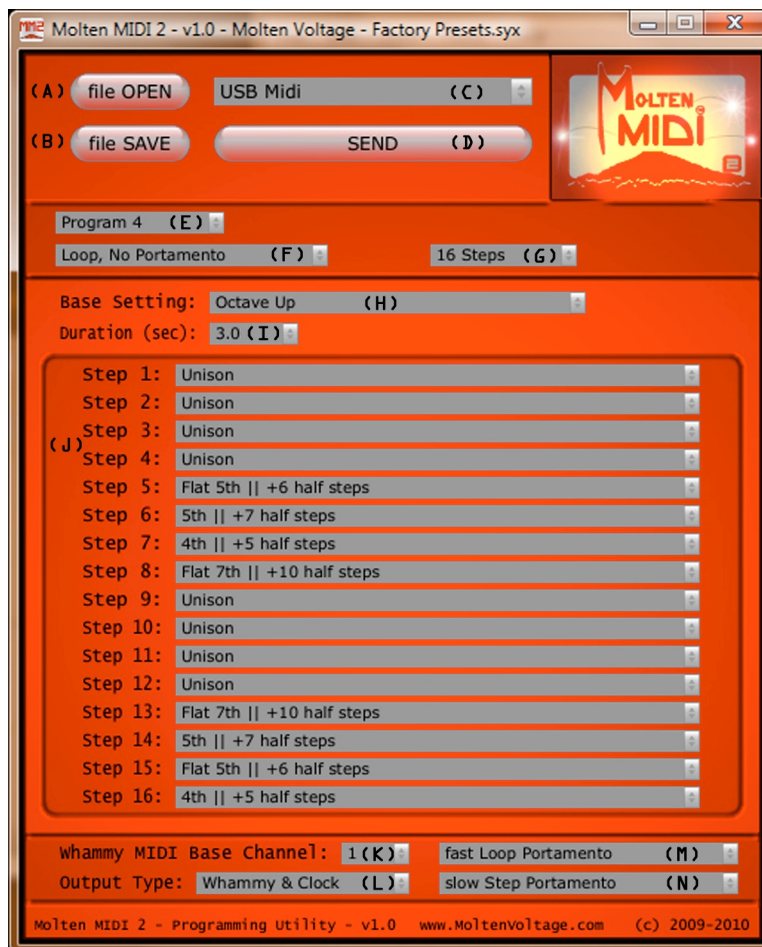
1) Stop all loops that are playing.

2) Remove the MIDI cable going into Molten MIDI 2. Note that MOLTEN MIDI 2 must be connected to a DC power source to receive data from the Programming Utility.

* Do NOT send the computer data through any other MIDI device, instead connect your computer's MIDI "OUT" directly to Molten MIDI 2.

3) Turn off all programs that are using your computer's MIDI devices. With your computer's MIDI output device installed, start the Programming Utility by double-clicking on it.

The Molten MIDI 2 Programming Utility looks like this:



4) Plug the computer's MIDI "OUT" into Molten MIDI 2.

When you connect a computer's MIDI "OUT", MM2 flashes R-R-Y-Y :|| until it is stabilized, at which time it turns solid Yellow. **You must wait until the flashing has stopped before sending MIDI data to Molten MIDI 2.**

Following is a list of the various portions of the Programming Utility interface and their functions:

(A) file OPEN

Pressing "file OPEN" opens the most recent directory. Molten MIDI 2's default directory is in your computer's *Documents* folder, as the sub-folder *Molten MIDI 2*.

Molten MIDI 2 uses a proprietary file system and .syx files. Click on the file you wish to open and hit "Open". The file will then load into the interface at which time it may be edited.

(B) file SAVE

Pressing "file SAVE" opens the most recent directory. Molten MIDI 2's default directory is in your computer's *Documents* folder in the sub-folder *Molten MIDI 2*.

The "file SAVE" dialog box allows you to rename the file by typing in a new one. Renaming the file has the same effect as a "Save As".

Once you have selected the file name, hit "Save".

(C) MIDI Device Selection

Before hitting SEND, use the MIDI Device Selection pulldown menu to select the MIDI device that you have connected to Molten MIDI 2.

(D) SEND

When you are ready to re-program Molten MIDI 2, make sure the LED is solid Yellow, then press SEND.

** Note that Molten MIDI 2 overwrites all 15 program when you hit SEND, not just the one currently selected by the interface.*

To restore factory defaults, download and SEND the file: *Molten_MIDI_2_-_Factory_Presets.syx*

That is contained in the .zip file located here:

http://www.moltenvoltage.com/downloads/Molten_MIDI_2_Programming_Utility.zip

(E) Program Number selection

Use the Program Number selection pulldown menu to select the Program (1-15) you wish to edit.

(F) Program Type selection

Use the Program Type selection pulldown menu to select one of the 5 types of programs (described above) for the current Program (1-15).

(G) Number of Steps selection

Use the Number of Steps selection pulldown menu to select the number of Steps (2-16) for the current Program (1-15). Note that if you only want a single setting for a particular Program, simply use the same setting for Steps 1 and 2.

When the number of Steps changes, the unavailable Step Values become grey and unusable (but still show their value).

(H) Base Setting

Use the Base Setting pulldown menu to select from among the fifteen Whammy settings for the current "Loop" or "Step" Program (1-15). When a "Different Settings" type program is selected, the Base Setting is ignored, and becomes grey and un-usable.

** Note that Shallow and Deep Detune settings are not available Base Settings, but can be accessed as Step Values using a Different Settings type program.*

*** Note that whenever you switch to a different Base Setting for a particular Program, each of the Step Values is reset to the "Toe Up, Heel Down" value, and cannot be undone. For this reason, be sure to SAVE if you think you might change your mind.*

(I) Duration (sec)

Use the Duration (sec) pulldown menu to select the length of the entire Loop sequence for the current Program (1-15).

Once again, this value is NOT the duration of a particular Step, but the length, in seconds, of ALL the Steps of the Loop. Changing the Number of Steps will change the duration of each step, but not the overall length of the sequence.

When a "Loop" type program is not selected, the Duration value is ignored and becomes grey and un-usable.

** See above for information about how the MIDI Clock output relates to the Duration.*

(J) Step Values (1-16)

Use the Step Value pulldown menus to select the value for each Step of the current Program (1-15). Please see below for a brief explanation of the musical theory behind the Loop and Step values.

When using a "Different Settings" type program, the Step Values correspond to the Whammy's 17 settings along with a step to turn the Effect Off. You will see the "Shallow" LED light up on when using the Effect Off setting.

(K) Whammy MIDI Base Channel

Use the Whammy MIDI Base Channel pulldown menu to select MIDI Channel (1-15) on which the Whammy information will be sent. The default is Channel 1, and Channel 16 is reserved for Program Change messages.

** Note that your Whammy MUST be set to the same channel to receive Molten MIDI 2 data. Refer to the MIDI OUTPUT section, above, for instructions on determining and changing your Whammy's MIDI receive channel.*

*** Note that Whammy MIDI Base Channel is a global value that applies to all 15 Programs.*

(L) Output Type

Use the Output Type pulldown menu to select Whammy Only, Whammy & Clock, or Clock Only mode (discussed above).

** Note that Output Type is a global value that applies to all 15 Programs.*

(M) Loop Portamento Speed Select

Use the Loop Portamento Speed Select pulldown menu to select the speed (slow, medium, fast) of the portamento effect when a Loop is playing. "Portamento" means you will hear Whammy *slide* from one step to the next as if you are moving the expression pedal, rather than jumping.

** Note that Loop Portamento Speed Select is a global value that applies to all 15 Programs.*

(N) Step Portamento Speed Select

Use the Step Portamento Speed Select pulldown menu to select the speed (slow, medium, fast) of the portamento effect each time you step from Step Value to Step Value in a Step type program. "Portamento" means you will hear Whammy *slide* from one step to the next as if you are moving the expression pedal, rather than jumping.

** Note that Step Portamento Speed Select is a global value that applies to all 15 Programs.*

Programming

After you have designed all 15 programs, press "SEND". The data will then be sent from your computer to Molten MIDI 2.

After you SEND the new programs, if successful, Molten MIDI 2 briefly flashes R-R-Y-Y :|| If unsuccessful, the LED turns solid red.

Wait until Molten MIDI 2 stops flashing before removing your computer's MIDI cable. Leave the power connected to Molten MIDI 2, unplug the USB MIDI cable, and connect Molten MIDI 2 to the Whammy using a standard MIDI cable. It will take 5 seconds to connect.

** ALWAYS close the Programming Utility before disconnecting your computer-based MIDI device from your computer!*

If you connect Molten MIDI 2 to the Whammy without interrupting Molten MIDI 2's power, you will see a light show indicating whether it programmed successfully. If your program was successfully written, the Whammy LEDs will flash up each side until you press one of the buttons. After a press, Molten MIDI 2 will revert to *Program Select*.

Fail Program

If Molten MIDI 2 fails to program correctly, the original programs will be restored and the Whammy LEDs will flash randomly around until you either plug the USB MIDI cable back in, or press one of the buttons. After a press, Molten MIDI 2 will revert to *Program Select*.

To try again, unplug the Whammy MIDI cable, remove then restore the power to Molten MIDI 2, plug in your computer's MIDI cable, and try again.

MUSIC THEORY 101

Each fret on your guitar represents a half step. As an example, there are 12 half steps between the open E string and an octave up from there at the 12th fret. Scales based on half-steps are called a chromatic. All of the Step Values for the Loop and Step type programs are based on chromatic scales.

Molten MIDI 2's interface was designed in consultation with professional musicians. They identified the following technical errors on the face of the Whammy:

- The 4th Down/3rd Down setting is mislabeled, and should have been 4th Down/flat 3rd Down. In addition, the values identified in the Step Value menus list the relative position as if they were an octave up, in order to stay consistent with the Step Values used in the Octave Down/Octave Up Harmony setting.
- The 5th Up/7th Up setting is mislabeled, and should have been 5th Up/flat 7th Up (although most musicians are talking about a flat 7th when they say "7th" or "Dominant 7th", and a natural 7th when they say "Major 7th"). For this reason, the names of the Step Values used in connection with the 5th Up/7th Up Base Setting do not match the Whammy labeling.

In order to stay consistent with the Step Values used in the Octave Down/Octave Up Harmony setting, the Step Values below Unison are identified as an octave below whatever value they would be if they were above Unison. For example, one step down (-2 half steps) is identified as "Flat 7th Octave Down", rather than a "2nd Down".

When in doubt, just refer to the number of half steps listed on the Step Value.

PROGRAMMING TIPS

If you want a single setting on a "Step" type program, just choose Step Portamento and make a 2 step program that uses the same Step Value for each step.

If you want a single Whammy setting on a "Different Settings" type program, just make a 2 step program that uses the same Step Value setting for each step.

If you want to just send the MIDI Clock information without any effect while in Whammy & Clock mode, just use Loop, No Portamento with 4 Steps, and choose Octave Up as the Base Setting and set each Step (1-4) to Unison. The Duration you select will then be equivalent to the MIDI Quarter Note Duration.

You can also make a sequence faster compared to the MIDI Clock by repeating the same step. In other words, a Sequence of 8 Steps with the same Step Value on every set of 2 steps (1,2...3, 4...5, 6...7, 8) will run twice as fast as that same sequence programmed using only 4 steps (1, 2, 3, 4). This is because the MIDI Clock output tempo changes relative to the number of steps, as discussed above. In addition, you can always program your drum machine or other MIDI device at some multiple of the Molten MIDI 2 tempo.

If you like things really weird, when playing back a loop, you can manually switch the knob on the Whammy to any other setting and make some pretty kooky sounds. Note that stopping and restarting the Loop will reset the Whammy to its regular setting for that Program.

STOCK PRESET PROGRAMS

Molten MIDI 2 comes stock with the following programs:

- 1) Loop, No Portamento | Base Setting ~ Octave Down/Octave Up Harmony | 16 Steps
Octave Down > Octave Down > Octave Down > Octave Down > Octave Down > Octave Down > Octave Down > Octave Down > Octave Up > 5th Up > 6th Up > Unison > 3rd Up > 3rd Up > Unison > Unison
- 2) Loop, No Portamento | Base Setting ~ Octave Down | 8 Steps
Octave Down > Octave Down > Unison > Octave Down > Octave Down > Unison > 4th, Octave Down > Flat 7th, Octave Down
- 3) Loop Portamento | Base Setting ~ Octave Down | 8 Steps
Octave Down > Octave Down > Unison > Unison > Unison > Maj.7th, Octave Down > Flat 7th, Octave Down > 6th, Octave Down
- 4) Loop, No Portamento | Base Setting ~ Octave Up | 16 Steps
Unison > Unison > Unison > Unison > Flat 5th Up > 5th Up > 4th Up > Flat 7th Up > Unison > Unison > Unison > Flat 7th Up > 5th Up > Flat 5th Up > 4th Up
- 5) Loop Portamento | Base Setting ~ Octave Up | 4 Steps
Unison > 6th Up > Unison > Flat 7th Up
- 6) Loop, No Portamento | Base Setting ~ Octave Down/Octave Up Harmony | 4 Steps
Unison > Octave Down > Unison > 5th Up
- 7) Step Portamento | Base Setting ~ Octave Up | 4 Steps
Unison > 5th Up > Unison > Flat 7th Up
- 8) Step, No Portamento | Base Setting ~ Drop Tune | 2 Steps
Unison > Maj. 7th, Octave Down (-1 half step)
- 9) Step Portamento | Base Setting ~ Octave Down/Octave Up Harmony | 2 Steps
5th Up > Octave Up
- 10) Loop, No Portamento | Base Setting ~ Octave Down/Octave Up Harmony | 4 Steps
Octave Up > Unison > Maj. 7th, Octave Down > Unison
- 11) Loop Portamento | Base Setting ~ Octave Down | 8 Steps
Flat 7th, Octave Down > Unison > 6th, Octave Down > Unison > Flat 7th Octave Down > Unison > 6th, Octave Down > 6th Octave Down

12) Loop, No Portamento | Base Setting ~ 2 Octaves Up | 16 Steps

Unison > Unison > Octave Up > 2 Octaves Up > Unison > Unison > Octave Up > Flat 7th Up > Unison > Unison > Octave Up > Octave + Maj. 7th Up > Unison > Unison > Octave Up > Octave + Flat 2nd Up

13) Loop, No Portamento | Base Setting ~ Octave Down/Octave Up Harmony | 16 Steps

Octave Up > Octave Up > Octave Up > Unison > Octave Down > Octave Down > Octave Down > Unison > Unison > Unison > Unison > Octave Down > Unison > Octave Down > Octave Up > Octave Up

14) Different Settings | 2 Steps

Effect Off > Effect Off

15) Different Settings | 9 Steps

Octave Down/Octave Up Harmony > Shallow Detune > Deep Detune > 2 Octaves Up > Octave Up > Octave Down > 2 Octaves Down > Dive Bomb > Drop Tune

To restore factory defaults, download and SEND the file: *Molten_MIDI_2_-_Factory_Presets.syx*

That is contained in the .zip file located here:

http://www.moltenvoltage.com/downloads/Molten_MIDI_2_Programming_UTILITY.zip

TROUBLESHOOTING

Problem	Solution
Molten MIDI 2 will not turn on.	Plug in 9 volt DC, 2,1mm Tip <u>Positive</u> Power Supply.
Clicking or Noise	Use a <i>separate or isolated</i> Power Supply for Molten MIDI 2 Use Whammy first in your chain, and never following high gain devices such as distortion.
Whammy tracking problems	* Set Whammy to "heel up, toe down" (treadle all the way forward) when using Step or Loop type programs to minimize Whammy tracking errors. Pickup signal strength can also affect Whammy tracking. Always turn the volume all the way up on your guitar. Single coils pickups also have more issues than humbuckers. If you hear glitches, the issue is with the Whammy rather than with Molten MIDI 2. In our experience, single notes track much more consistently than chords. The Whammy 4 also has a lot more trouble tracking low notes, especially bass guitar. Letting strings sustain can also create glitches. As the string loses its energy, its signal strength rapidly decreases and glitches may appear. Portamento loops are the most susceptible to glitches. If the tracking gets way off, mute the strings then play again.
Whammy not receiving data sent Thru another MIDI device	If Molten MIDI 2 is connected to Whammy thru another MIDI device (by connecting Molten MIDI 2 to that device's MIDI IN, and Whammy to that device's MIDI THRU), that device must be able to, and configured to, re-transmit MIDI all data, <u>exactly</u> as it is received at it's MIDI IN port.

Problem	Solution
MIDI device is not receiving MIDI Clock	Put Molten MIDI 2 into Whammy & Clock or Clock Only mode using the computer-based Programming Utility. Make sure the MIDI device is configured to receive MIDI Clock. Consult the User's Guide for that device. Start a Loop type program.
MIDI device not receiving MIDI Program Change messages	Put Molten MIDI 2 into Whammy & Clock mode using the computer-based Programming Utility. Set your MIDI device to receive MIDI Program Change messages on Channel 16.
Whammy not flashing	Make sure Whammy is set to receive MIDI on the same channel as Molten MIDI 2 is sending it. Please refer to the MIDI OUTPUT section, above.
Molten MIDI 2 will not detect the computer's MIDI device.	Make sure your device is on the list of known compatible devices on this page: http://www.moltenvoltage.com/molten_midi_2.html If it is not (particularly if it is a "no-name" generic USB MIDI device), you may need to use a different computer-based MIDI device. Make sure your MIDI device is connected to the computer. Make sure your MIDI device is selected with the Programming Utility. Unplug the device and plug it back in.
MIDI stops playing	Check Power Supply connection. Replace MIDI cable with one under 10 feet.
Programming Utility delivers an error message saying your MIDI device is not available	Close the Programming Utility. Close all other programs that are using MIDI devices, then restart the Programming Utility and select your MIDI device from the MIDI Device Selection pulldown menu.

General Guidelines

- For best results, use Whammy first in your effects chain, and never after high gain devices such as distortion.
- Keep MIDI cables as short as possible. Long cables cause errors. If you need more length, consider using a MIDI repeater.
- If you are daisy chaining devices, the total cable length must be considered, as some MIDI devices do not amplify the signal.

Warranty

Molten Voltage is proud of its products and warrants this unit for a period of two (2) years from the date of purchase to be free from defects in materials and workmanship under normal use and service, as long as the unit is used with an approved power supply, and consistent with these instructions.

Contact Service@MoltenVoltage.com regarding repairs. Any user repair attempts void the warranty. PROOF OF PURCHASE IS REQUIRED FOR WARRANTY REPAIRS.

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